



Condition and effect counters and spell templates for Pathfinder (1" squares)

- Thanks for downloading these condition, effect and spell templates for use with the Pathfinder roleplaying game, by Paizo
- These templates are designed for use with standard 1 inch maps and minis, representing tactical situations and combat in Pathfinder, and are suitable for both Pathfinder Society and other Pathfinder play (e.g. home-brew campaigns)
- They can be used by gamesmasters and players, to track conditions and effects (by placing them under minis on the maps) and also to work out the area of effect of spells
- In addition to specific Pathfinder conditions, there are also several other counters with more generic descriptions (e.g. Fire, Ice, Resist, Magic etc.) that you can use as necessary to represent things on your maps, together with blank counters that you can fill in as needed
- Please feel free to share these with anyone else that might get use from them, and if you're ever in beautiful Asheville, North Carolina, do stop by and play a game
- Suggestions for additions or amendments can be emailed to me at paul.maplesden@gmail.com

Cheers, Paul.

Condition & Effect Counters for Pathfinder by Paul Maplesden, Asheville Pathfinder Lodge, Asheville, NC - AshevillePathfinderLodge.com – For non commercial use only

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Conditions Counters



Bleeding



Blinded



Confused



Cowering



Dazed



Dazzled



Deafened



Disabled




Dying



Energy Drain



Entangled



Exhausted



Fascinated




Fatigued



Flat Footed



Frightened



Grappled



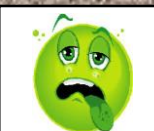
Helpless



Incorporeal



Invisible



Nauseated




Panicked



Paralyzed



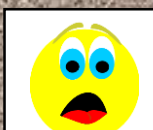
Petrified



Pinned



Prone




Shaken



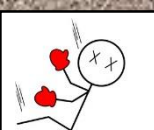
Sickened



Stable



Staggered






Stunned



Unconscious

Blank – Fill in your own





Fire



Electricity



Acid



Earth



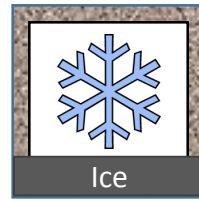
Wind



Spirit



Water



Ice



Fire



Electricity



Acid



Earth



Wind



Spirit



Water



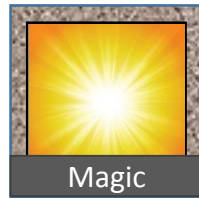
Ice



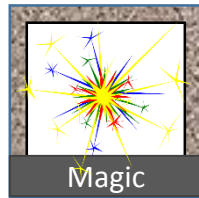
Fire



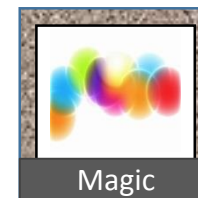
Fire



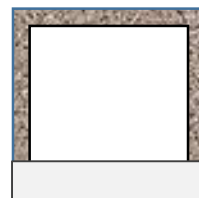
Magic



Magic



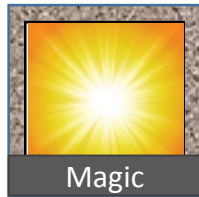
Magic



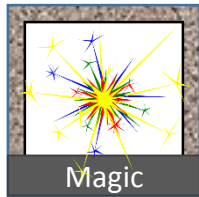
Fire



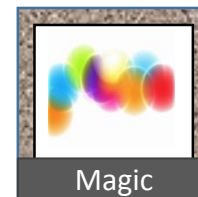
Fire



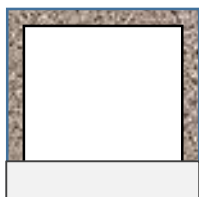
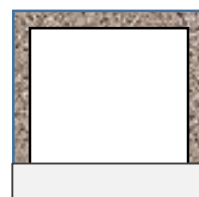
Magic



Magic



Magic



Poison



Poison

Blank – Fill in your own



Fly



Levitate



Light



Mind Affect



Mind Affect



Resist



Resist



Magic Wpn



Magic Wpn



Animal Cmpn



Animal Cmpn



Familiar



Familiar



Protection



Protection



Shield



Shield



Weapon



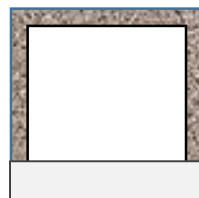
Weapon



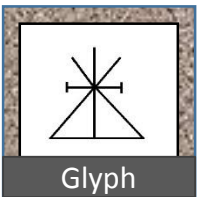
Wand



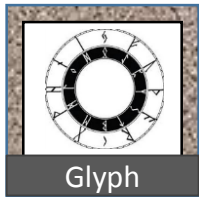
Staff



Rod



Glyph



Glyph



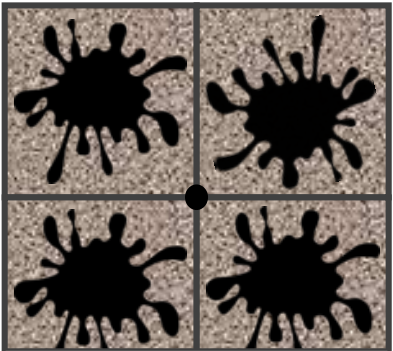
Healing



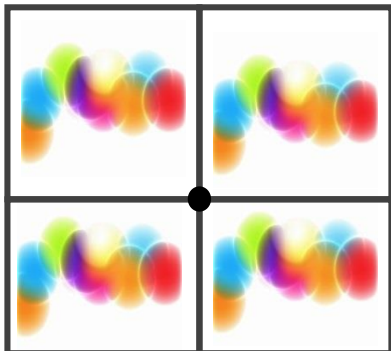
Healing



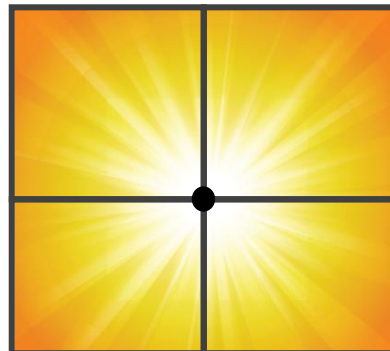
Blank – Fill in your own



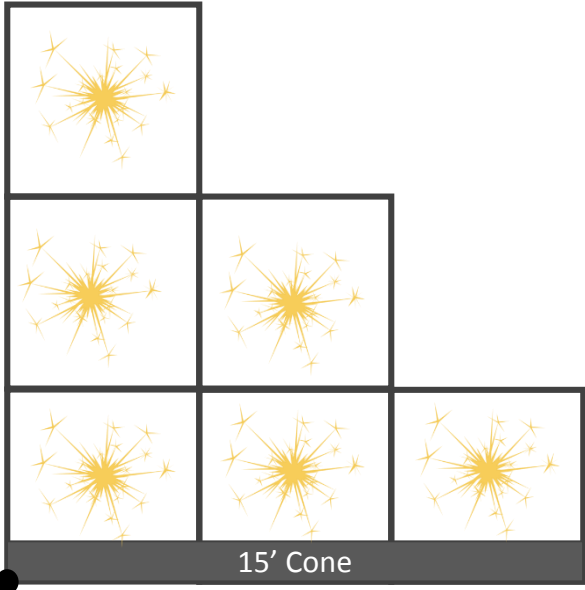
Grease



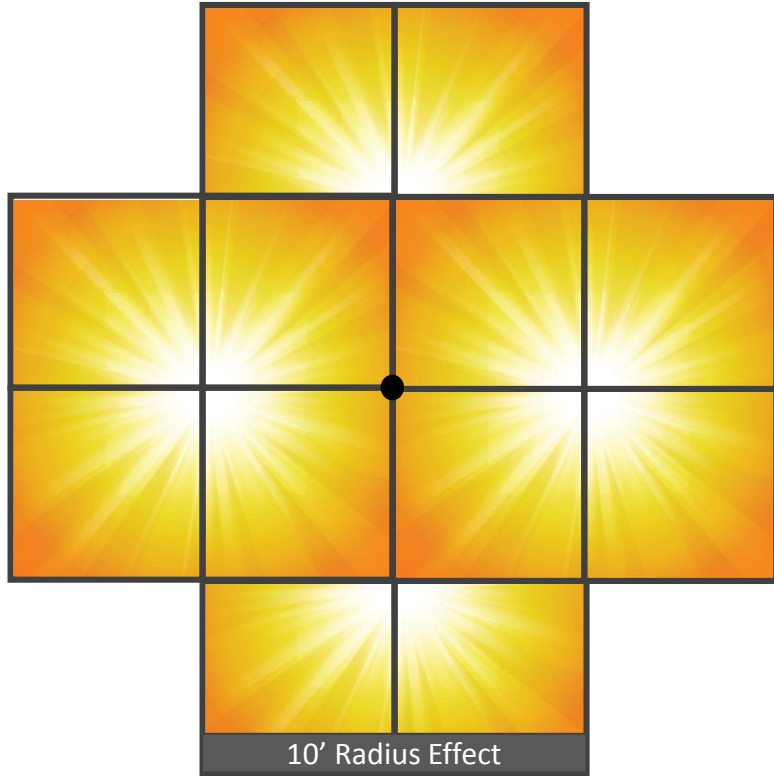
5' Radius Effect



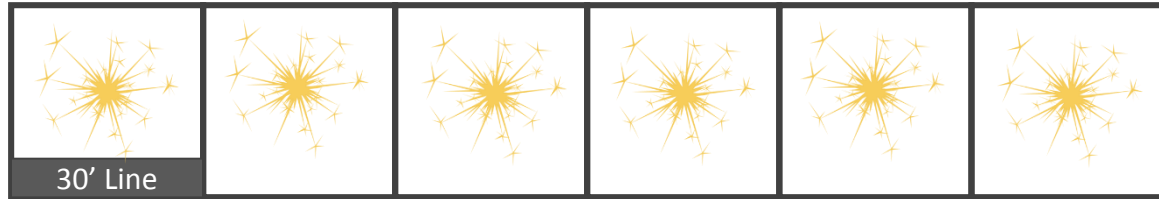
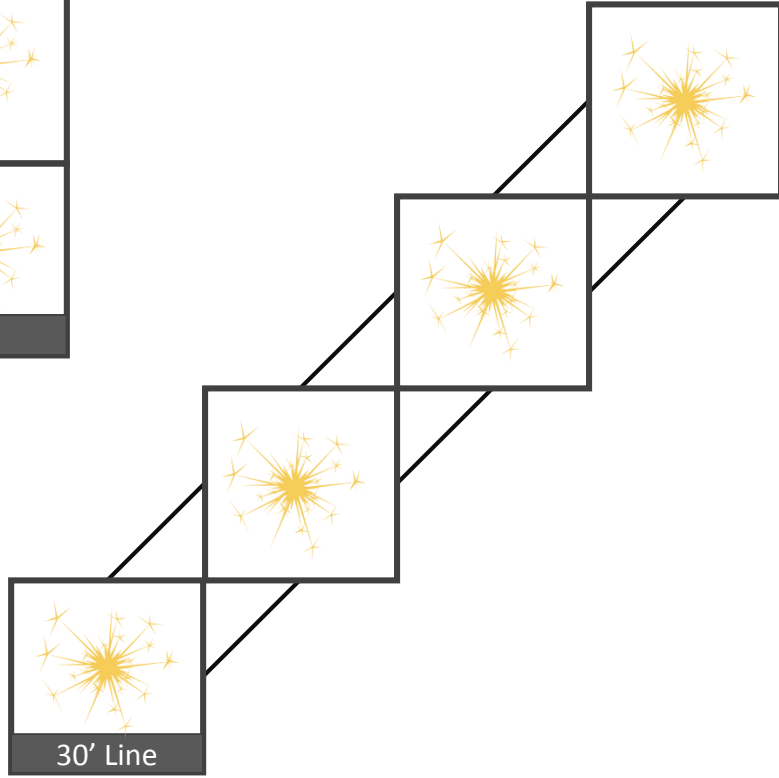
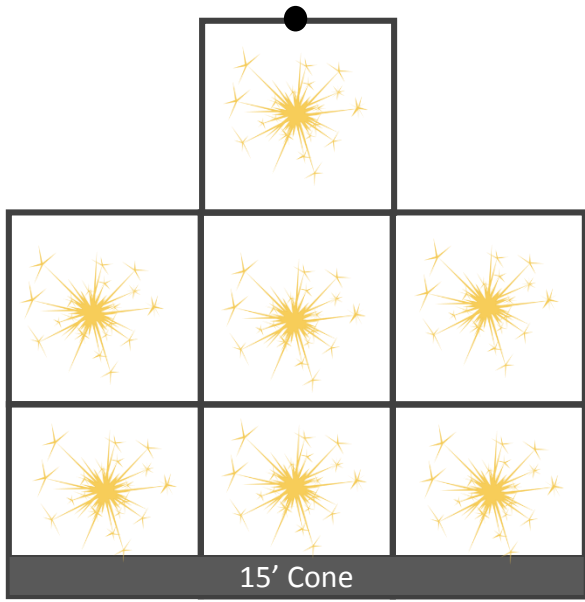
5' Radius Effect

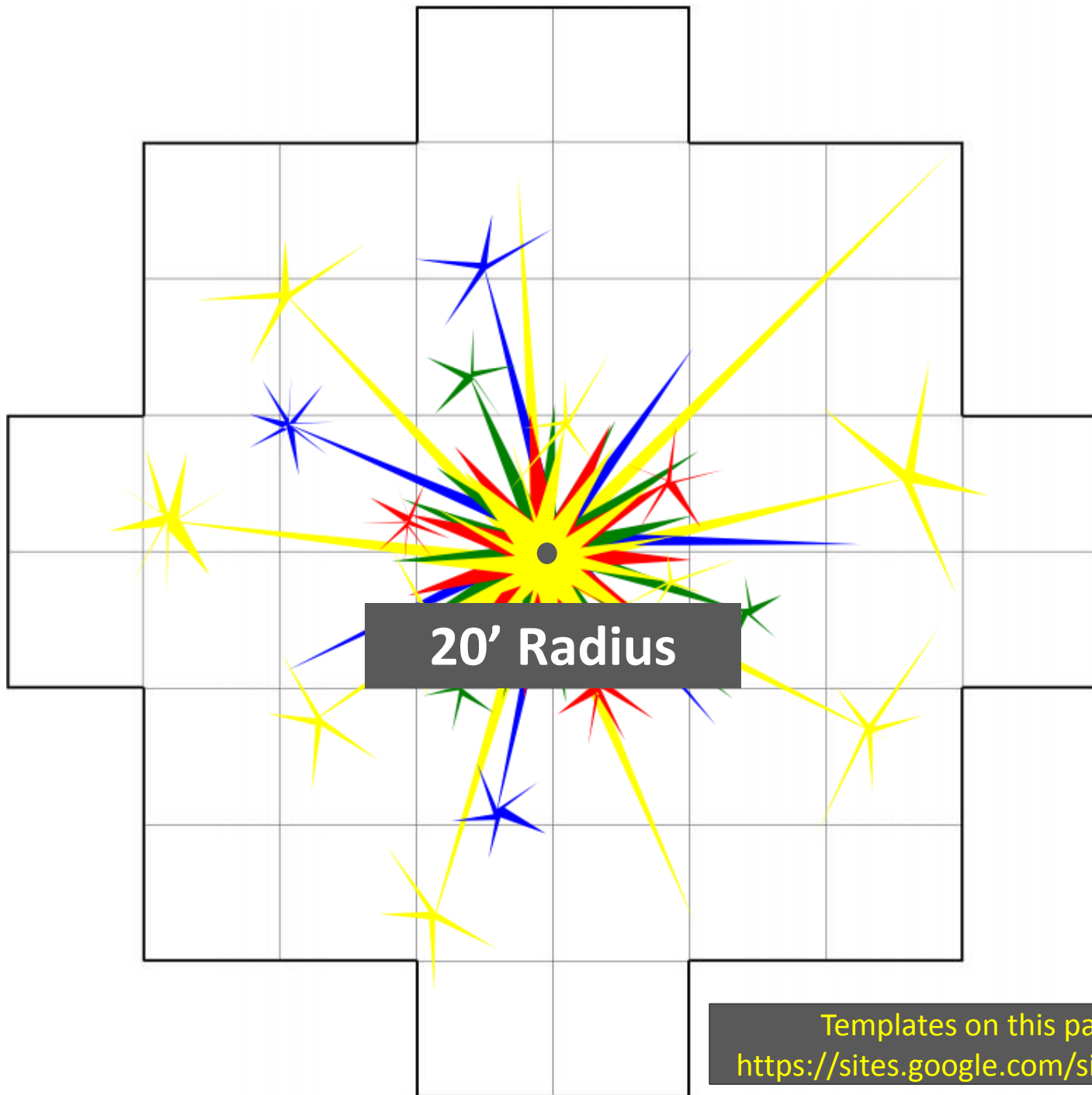


15' Cone



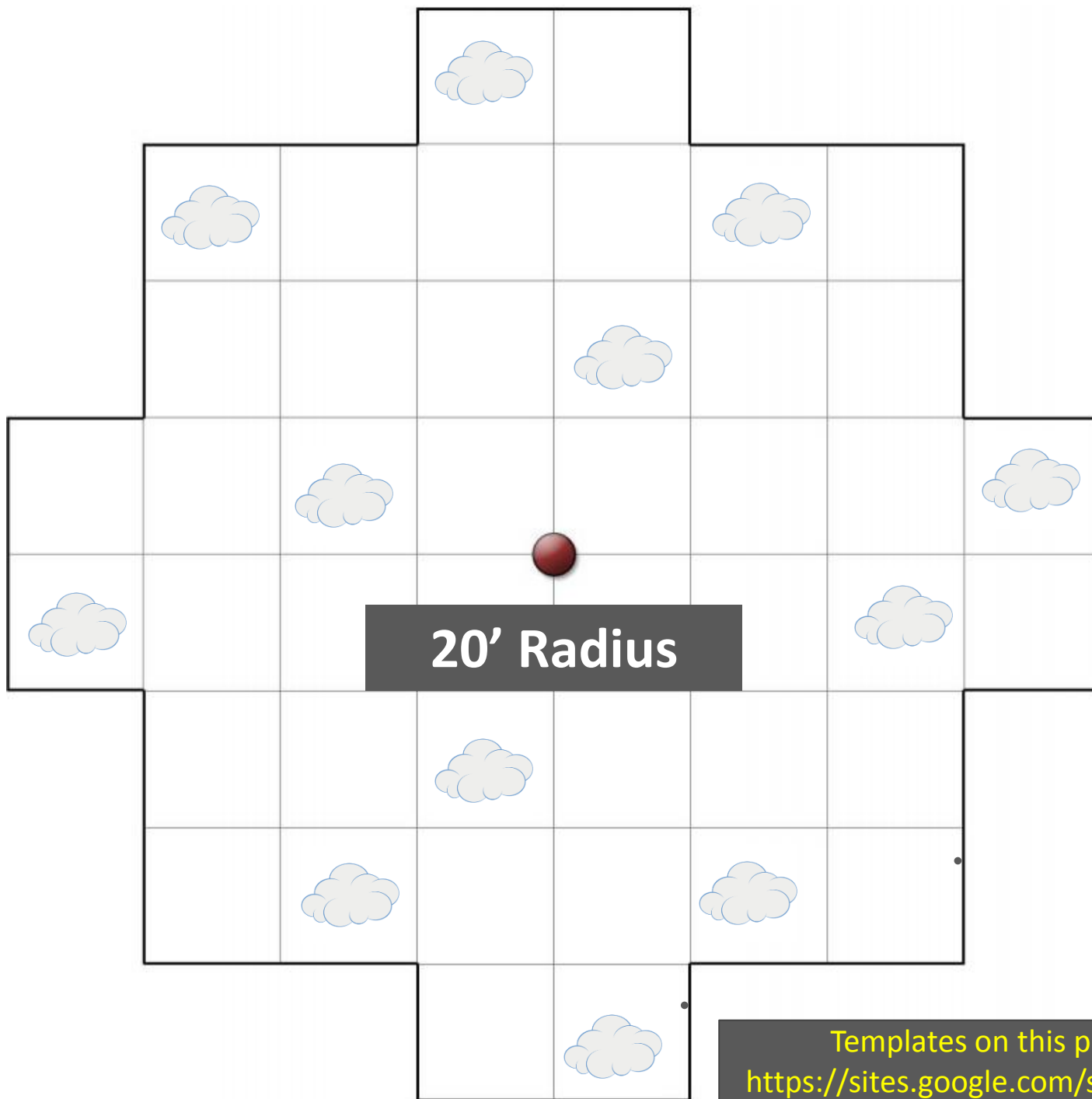
10' Radius Effect





20' Radius

Templates on this page adapted from:
<https://sites.google.com/site/pathfindertemplate/>



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