



## Character background and creation – Adding flavor and personality

- Thanks for downloading this character background and creation sheet, for use with the Pathfinder roleplaying game, by Paizo
- The sheet is designed to make it easier for players to quickly create interesting background, personalities and attitudes for their characters to help them set themselves apart in play
- Due to the nature of PFS play, there are often not big opportunities to create subtle character development or personal story arcs, therefore this sheet focuses on aspects of a character's personality that would be readily apparent to others quite quickly
- The sheet itself should be self-explanatory and brief instructions have been included in some fields
- Please feel free to share these with anyone else that might get use from them, and if you're ever in beautiful Asheville, North Carolina, do stop by and play a game
- Suggestions for additions or amendments can be emailed to me at [paul.maplesden@gmail.com](mailto:paul.maplesden@gmail.com)

Cheers, Paul.

Character background and creation for Pathfinder by Paul Maplesden, Asheville Pathfinder Lodge, Asheville, NC - [AshevillePathfinderLodge.com](http://AshevillePathfinderLodge.com) –  
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## BASICS

Name

Race

Class

Sex  
M/F

Align

## APPEARANCE

Height

Weight

Hair color & style

Eyes

Facial Hair

Skin

Clothing, armor etc. Include any interesting markings or other unusual features.

Items carried, weapons etc. Include any interesting markings or other unusual features.

Other notes on your description or appearance. Is there anything else surprising, distinctive or unusual?

## UPBRINGING

Age

Region

Relationship with family / friends

Notes on your upbringing / why you became a pathfinder. Any significant events or other notes?

## ATTITUDE

Five adjectives that describe your character? (e.g. sneaky, brave, foolhardy, loud, awkward, brilliant, pious)

Quirks or unusual behaviors. What quirks, unusual behaviors, habits or other things does your character do?

Motivations. What motivates your character – Money, fame, adventure, mischief, power, something else?

Notes. Any other notes on your character's attitude, approach or other facets of their personality.